

shadowfoam<sup>®</sup>  
*easy peel*

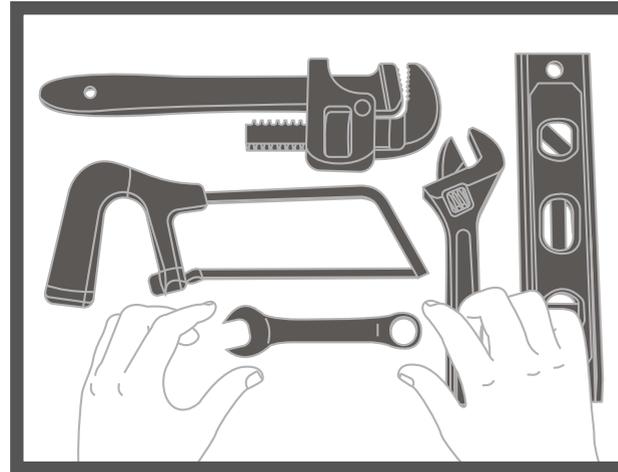
## INTRODUCTION

Easy Peel is constructed by heat laminating many layers of foam together. This allows users to easily create pockets of any shape using a simple craft knife. Users can create varied depths of pockets with ease, by simply peeling away the layers of foam within their desired shape to create a level pocket that fits their item perfectly.

# DESIGN

Here it is. The moment you've been waiting for. We're so jealous of you right now. Take note of these three key pointers on designing a great insert.

**Top Tip:** Follow the link on the back page, for the latest best practice from industry-leading foam designers.

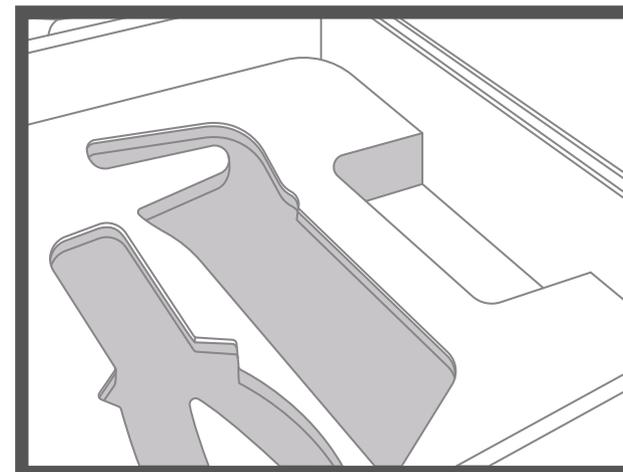
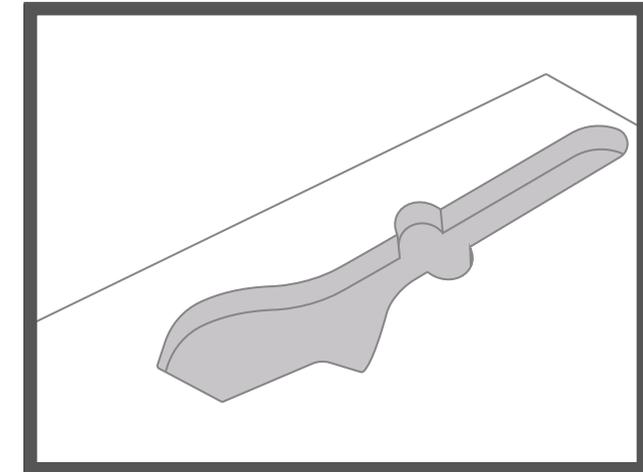


# PLAN

Plan your overall layout before starting to cut. Place items in the position you want it on the foam, leaving at least a 10 to 20mm gap in the shortest space between each item.

# SPACE

Leave space for semi-circular finger holes placed on either side of items. If an item is too heavy to be lifted out by just fingers, include rectangular hand holes instead.



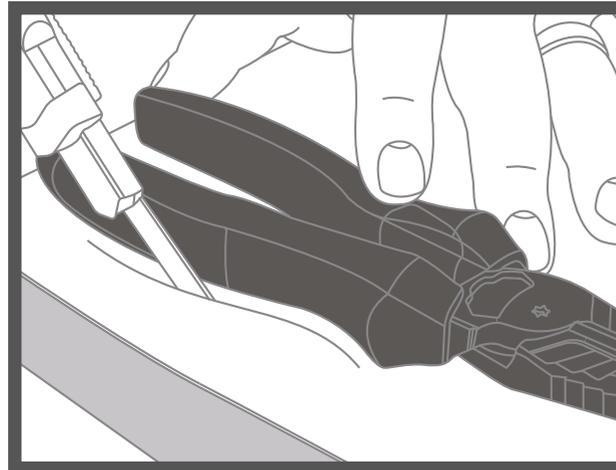
# LIFT

If you are stacking pieces of Easy Peel on top of each other, make room on the sides of the inserts to cut hand holes that will make each piece of Easy Peel easier to lift out.

# MAKE

Huzzah! You've got it all planned. You're ready to go. Now, follow these three steps for each pocket you want to create in your insert.

**Top Tip:** Take your time. Your masterpiece deserves it.

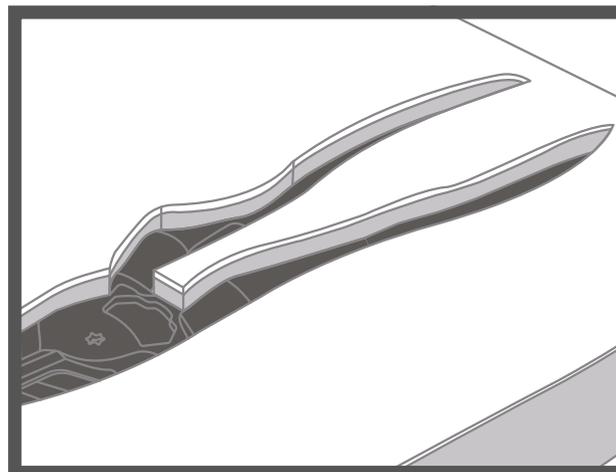
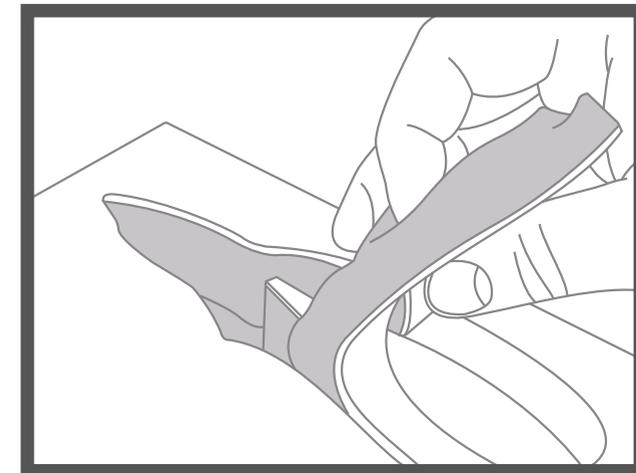


# TRACE

Using a sharp knife, slowly and steadily cut around the perimeter of the item's shape. Once you've completed the first cut around the item, repeat the cut again to ensure a clean finish.

# PEEL

Peel away the layer of foam, to expose the layer underneath. Check all of the first layer has peeled away to ensure a level pocket depth.



# PLACE

Place your item in the pocket to check your pocket is deep enough. If your pocket needs more depth, go back to step 4 and follow the steps until you achieve your required depth.